

**Craig Cameron's Extreme Cowboy Race™**  
Circle E Guest Ranch  
Winchester, Tennessee  
Hosted by TWHBEA  
May 8, 2010

## **PARTICIPANT INFORMATION**

### **Dress Code**

- Traditional western attire or Australian Stock attire is required.
- Dress jeans or colored jeans are acceptable.
- Riders shall wear long sleeve button up shirts.
- Logo shirts, jackets or attire are not allowed unless approved by the EXCA office.
- Shirts must be tucked in when the rider begins competition.
- Riders must wear riding boots with a heel. Tennis shoes are not acceptable.
- Riders shall wear a western style hat or certified riding helmet. Caps are not allowed.
- Chaps and spurs are optional.

### **Tack**

- All tack must be traditional western or Australian unless stated differently for a specific event.
- Mechanical hackamores and tie downs are not allowed.
- It is acceptable to ride without a bridle or bareback.

### **Safety**

- All competitors are expected to compete within their individual capabilities.
- Should a rider be bucked off or fall off, he/she may continue to compete provided he/she can catch their horse unassisted and remount within one minute. Should the horse leave the parameter of the course, the rider is disqualified from that round of competition.
- All competitors are expected to make certain their horse is in condition to compete in the Extreme Cowboy Challenge.
- Should a Youth or Ride Smart competitor be required to dismount, he/she may use a mounting block or hay bale to remount. Getting a "leg up" is not allowed.
- The competitor or the parent(s) / legal guardian in the case of contestants under the age of 18 assumes all responsibility for participation in an Extreme Cowboy Challenge event.

### **Draw for "order of go".**

- The draw for the order of go shall be determined by a random draw with contestants present.
- The draw for the order of go may not be challenged and contestants must compete in the order they are drawn unless given specific permission to change by the Judges.
- Riders shall be ready to compete in the order they are drawn. Failure to be ready in the correct order is grounds for disqualification from that round.

### **Walking the Course**

- Contestants will walk the course with Judges prior to the event. No horses are allowed on the course during the walk through and no practicing is allowed on the course prior to the event.
- Obstacles and course rules will be reviewed at that time.
- Only the contestants are allowed to ask questions about any obstacle or rule on the course.
- It is the responsibility of the contestant to fully understand the rules, obstacles and the order of obstacles prior to the beginning of the event.

## Judging

- Judges shall be knowledgeable of good horsemanship and shall judge each event based on good horsemanship and speed with control.
- Judges shall pay particular attention to the riders balance, cadence, soft hands (loose reins), the use of their legs and seat and speed with control. Judges shall pay attention to the horse being on the correct lead going into an obstacle and leaving an obstacle as they move toward the next obstacle.
- Judges shall have knowledge of the different breeds and consider the breed in their judging. This means a judge must consider the way of going for any given breed and judge accordingly. A judge may ask any rider to drop the bridle after the rider completes the course. A judge may disqualify any horse/rider team if the horse has a bloody mouth that is determined to be caused by rough handling.
- The Judges may disqualify a contestant for what they deem to be abuse of any animal or the abuse of these rules without notice or reason given.
- A Judge, Producer/Host shall disqualify any contestant if it appears the contestant has used any form of alcohol/drugs that may or may not inhibit their ability to navigate the course. Contestants shall not consume any form of alcohol during the event until competition is complete on the day they compete.
- If a contestant is unable to complete the course for any reason, the contestant shall be disqualified from that round of the event.
- Judges shall not confer with each other while a rider is on course **or** being scored.

## Extreme Cowboy Challenge Courses

- Obstacles will be assigned a difficulty rating of 1-6, with 1 being the easiest and 6 being the most difficult.
- All Divisions will have 13 obstacles (except Novice, which will have 10), a score for “Overall Horsemanship” and a score for time.
- Course obstacles will be posted one hour prior to the event.
- Each Division has been assigned a specific level of difficulty for the obstacles that they are allowed to attempt. It is the riders’ responsibility to have a clear understanding of their own ability and the ability they have achieved within the partnership with their horse. Should any rider approach an obstacle that he/she feels is beyond their ability, he/she is expected to skip that obstacle and go to the next obstacle.
  - Novice may ride a course of 1 – 3 rated obstacles.
  - Ride Smart may ride a course of 1-5 rated obstacles.
  - Non-Pro and Pro may ride a course of 1 – 6 rated obstacles.
- Each obstacle shall have a 20 – 30 second time limit. The time begins when the rider approaches and begins to negotiate the obstacle. If the time limit elapses, a whistle will be blown and the rider must move on to the next obstacle. The judges may allow the rider to continue provided the horse/rider team was making substantial forward progress toward completing the obstacle when the whistle was blown.
- If the rider does not complete the obstacle, points will be given or deducted based on his/her attempt. A valid attempt may be scored from .5 – to 2 points. The judges **shall not** give a 0 (zero) if a valid attempt is made.
- If a rider skips an obstacle and begins the next obstacle (example: the rider completes obstacles 1 – 4 and skips obstacle 5 and begins obstacle 6, he/she may not go back to the obstacle that was skipped. If the rider does go back to the skipped obstacle at any time, it will be considered “off course” and will result in a DQ (disqualification) for that round of competition. The rider will receive a score of 0 (zero) and a 30 second time penalty for any skipped obstacle.

## Scoring

- The EXCA judging of each obstacle will be done on a scale of 1 – 10, and is divided into three phases for each obstacle; the Approach (+1 or -1 point), the Obstacle (0 - 8 points) and the Departure (+1 or -1 point).

## **Timing**

- Events shall use either electronic timers or a minimum of two stop watches for total time. The 20 – 30 second limit for obstacle time will be done by a separate stop watch.
- There should be a primary timer and a back up timer for total time.
- The obstacle time (20-30 seconds) begins when the horse/rider team approaches each obstacle.
- The obstacle timer will blow a whistle if a rider reaches the 20-30 second limit to indicate to the rider that they must move on to the next obstacle.

## **Tie Breaker**

- If there is a tie at the conclusion of the Event that involves the top places, the winner is determined by the fastest time

## **Horses**

- Horses that are competing in EXCA events may be of any breed.
- There are no age or gender restrictions

## **Welfare of the Horse**

- Every horse shall be treated with dignity and respect.
- Any action or treatment that is deemed to be cruel, abusive or inhumane will result in immediate disqualification from the sanctioned EXCA Event.

All participants are encouraged to review the entire Extreme Cowboy Association Official Rule book at [www.extremecowboyassociation.com](http://www.extremecowboyassociation.com) prior to the race.

## **All participants will be required to sign at check-in**

- Participation and Competition Rules
- Waiver and Hold Harmless Agreement

## **All participants will be required to provide a current negative coggins at check-in**

## **Entry Fees and Divisions:**

- Entry Fee is \$65 for each division:
  - Pro Division (12 years old & up)\* defined as individual who receives compensation for training
  - Non-Pro Division (12 years old & up)
  - Ride Smart Division (55 years & up)
  - Novice/Beginner Division (12 years old & up)
- Stalls and campsites are available directly from Circle E – [www.circleequestanch.com](http://www.circleequestanch.com)  
Or call (931) 962-1790.

\*If you are not an EXCA member, you must pay an additional \$35.00 for a Greenhorn membership to compete in the event. This membership fee counts toward your yearly \$65 membership fee to EXCA and lasts for 30 days. See [www.extremecowboyassociation.com](http://www.extremecowboyassociation.com) for more details.

1. If you wish to apply to participate with more than one horse, you must complete a separate application and pay an entry fee for each horse.
2. Please send the completed application, signed Extreme Cowboy Race Rules, and a check in the payable to:

**TWHBEA**  
**Chris Coffey**  
**P.O. Box 271**  
**Lewisburg, TN 37091**  
**Phone – 931-359-0624 e-mail – ccoffey@twhbea.com**

**Only complete applications, including check or credit card information, will be accepted –  
TWHBEA reserves the right to limit the number of entries.**

**Directions**

**For detailed directions from your location visit the Circle E Guest Ranch website at  
[www.circleeguestranch.com](http://www.circleeguestranch.com) and click on “DIRECTIONS”**

**Tentative Schedule for Extreme Cowboy Race at Circle E – Saturday, May 8, 2010**

8:30 am	Walk the Course without horses and draw for order of go
9:30 am	First Rider Up - Race Begins
	Immediately following the conclusion of first round, top three contestants from each division will be announced
	Walk the Course with for <b>Final Three</b> from each division
6:00 pm	Winners will be announced, cash and awards will be presented

